







The Grandmaster and the Challenger stole the Earth to use as a cosmic playing board, with the Lethal Legion and the Black Order serving as their chess pieces. Most of the world's heroes and villains were trapped in stasis to limit the number of "designated obstacles," leaving behind only a handful of Avengers as the planet's last line of defense.

With the title of "Grandmaster" on the line, the two competitors pulled out all the stops to secure the final Pyramoid, which would mark the winning point. The Challenger unleashed his resurrected Hulk, but the Grandmaster had the game rigged from the start: Voyager, the lost founding Avenger who brought Earth's heroes so much hope, is his daughter, and was using her false identity to tip the odds in her father's favor.

Tired of doing the Grandmaster's bidding and intrigued by the Avengers, Voyager tried to keep the last Pyramoid away from both competitors, but a furious Hulk found it and smashed it to spite his new master. In the mayhem that followed, the Grandmaster's gambit with Voyager was exposed--and the Challenger didn't take the news of his opponent's cheating well...

WRITERS

Mark Waid, Al Ewing & Jim Zub

PENCILER

Paco Medina

INHER

Juan Vlasco

COLOR ARTISTS

Jesus Aburtov & Federico Blee

LETTERER

VC's Cory Petit

COVER

Mark Brooks

VARIANT COVERS

Chris Sprouse, Karl Story & Marcio Menyz; Jamal Campbell

GRAPHIC DESIGN

Carlos Lao

ASSISTANT EDITOR

Alanna Smith

EDITOR

Tom Brevoort



EDITOR IN CHIEF C.B. Cebulski

CHIEF CREATIVE DEFICER

Joe Quesada

PRESIDENT

Dan Buckley

EXECUTIVE PRODUCER

Alan Fine



















